

# When Can You Start?

## Building Better IT Skills and Careers

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# What is ITAA?

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- National Trade Association
- 26,000 Direct and Affiliate Members
- Government and Industry Relations
- Business Development Programs
- Multifaceted Workforce Programs
- WITSA Provides Global Reach
- CRITA Represents Regions



# ITAA Workforce and Education

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- Grow Skilled U.S. IT Workforce
- Foster Partnerships with Industry, Education, Government, and Others
- Establish Education/Training Programs
- Conduct National Research on IT Workforce
- Support Relevant Public Policy Initiatives



# ITAA Workforce Programs

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- **National IT Workforce Convocation**
  - May 6-7, 2002 – Arlington, VA
  - Stakeholders from Education, Industry and Government
  - Tracks in **E-Education; Public/Private Partnerships; Diversity and Image; and Recruitment and Retention**
- **Techforce Initiative/Building Linkages**
  - Focus on School-to-Careers (K-12) and Integrating Skills Into Curriculum
- **Digital Opportunity Initiative**
  - Encourage Minorities to Seek IT careers



# ITAA Workforce Programs

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- **America Connects Consortium**

- Provide Technical Assistance to Community Tech Centers

- **Partnership with NSF & Tribal Colleges**

- Provide Technical Assistance to Tribal Colleges
- Support Knowledge Enhancement Activities

- **E-Mentor Program**

- Provide Industry E-Mentors for Local VA High School



# Why an Annual Workforce Study?

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- Helps Shape National Dialogue on Critical Competitiveness Issue
- Key Indicator on Supply and Demand
- Educates the Marketplace on Skillset Preferences of Hiring Managers
- Provides Valuable Input to Companies, Candidates and Academia on Skill Development



# Introducing the 2001 Workforce Study

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- Random National Sample of Hiring Managers
- Conducted in Winter 2001
- Focuses on IT and Non-IT Companies
- Scope Expanded to Include Employability Skills and Retention



# Research Made Possible By...

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- American Association of Community Colleges (AACCC)
- American Management Systems
- Cisco Systems
- Hall Kinion
- Intel
- ITT Educational Services
- Knowledge Workers
- Microsoft
- SRA International





# Today's Agenda

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- Demand and Gap
- Hot Jobs and Skill Development
- Employability Skills
- Career Paths
- Retention
- Conclusions



# When Can You Start?

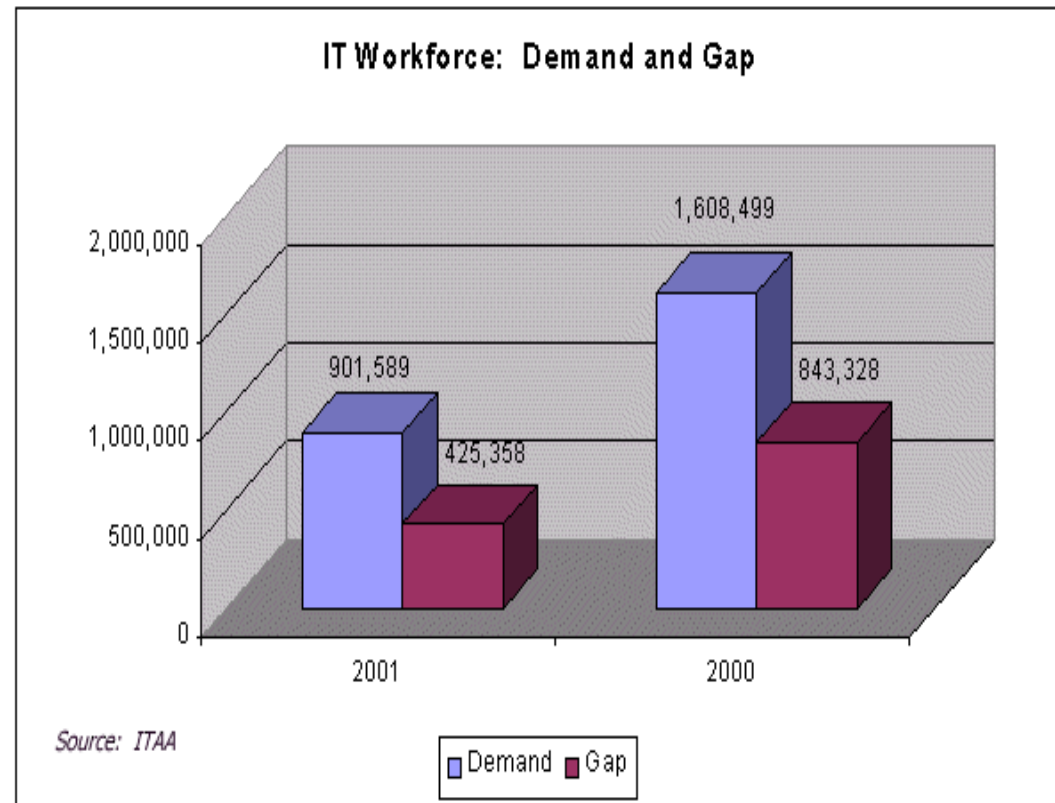
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Workforce Size, Demand and Gap

# When Can You Start?

## Workforce Size, Demand and Gap

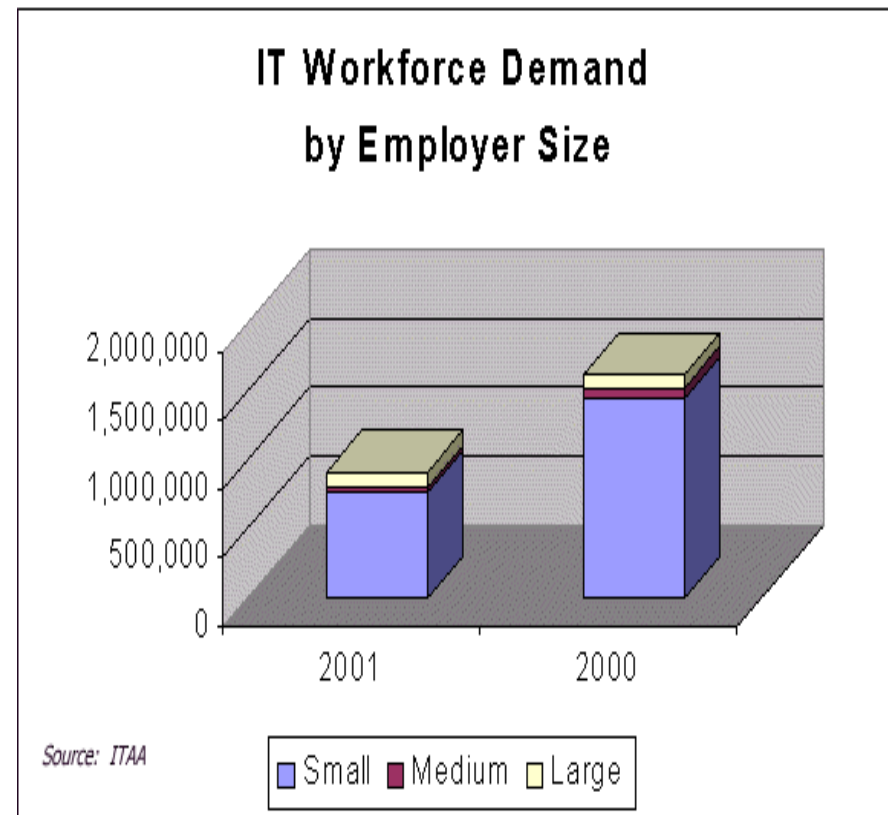
- IT Workforce Steady at 10.4 million
- Demand and Gap Persist
- But Demand Down by Over 40 Percent
- Gap Down 50 Percent



# When Can You Start?

## Workforce Size, Demand and Gap

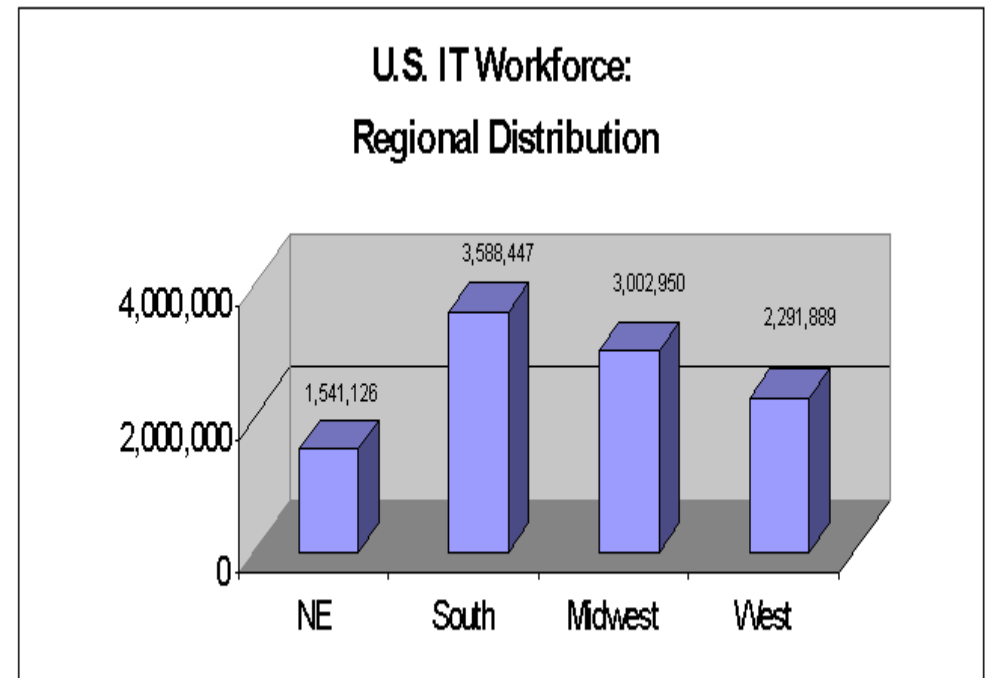
- Demand Decreasing for Companies of All Sizes
- Small Firms Still Represent the Bulk of IT Employers
- Large IT Firms are Exception
  - Demand Doubles over 2000 Level



# When Can You Start?

## Workforce Size, Demand and Gap

- Regional Distribution of IT Workers Remains Constant Year to Year
- All Regions Up Slightly
- IT Companies Dominate in West
- Non-IT Companies Lead in Midwest
- Midwest has Largest Demand and Gap





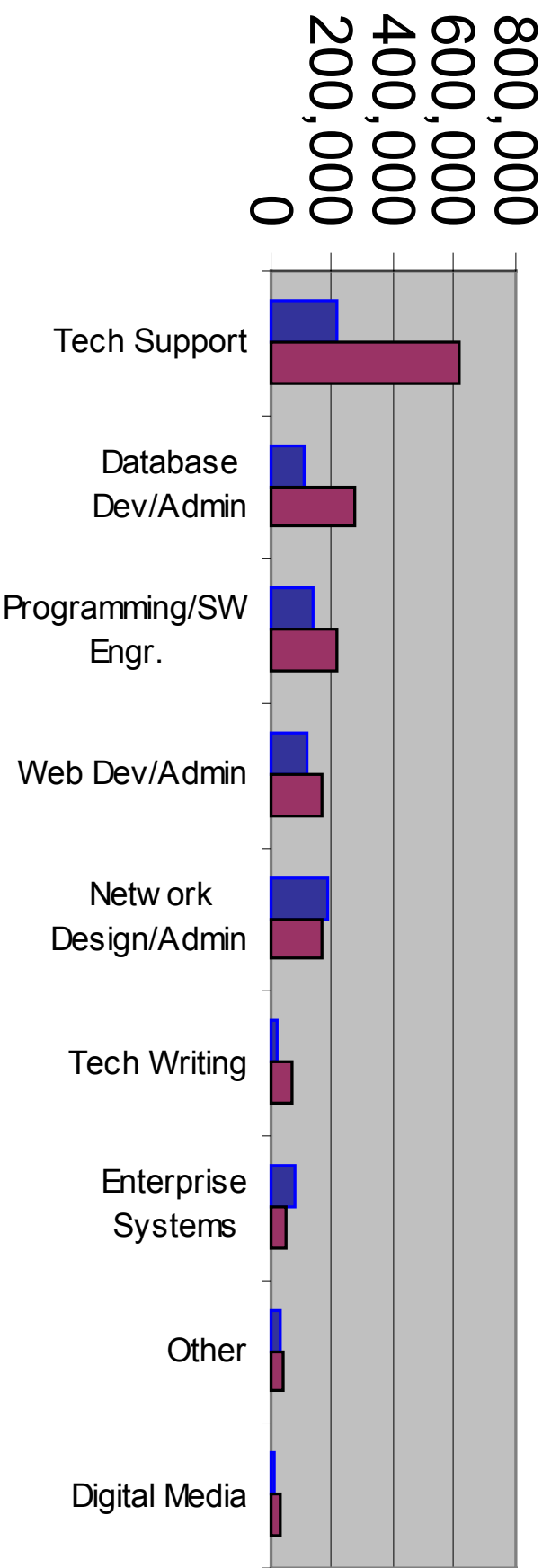
# When Can You Start?

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Jobs and Skills

# When Can You Start? Hot Jobs and Obtaining Skills

## Job Categories by Demand



Source: ITAA

■ 2001 ■ 2000



# When Can You Start?

## Hot Jobs and Obtaining Skills

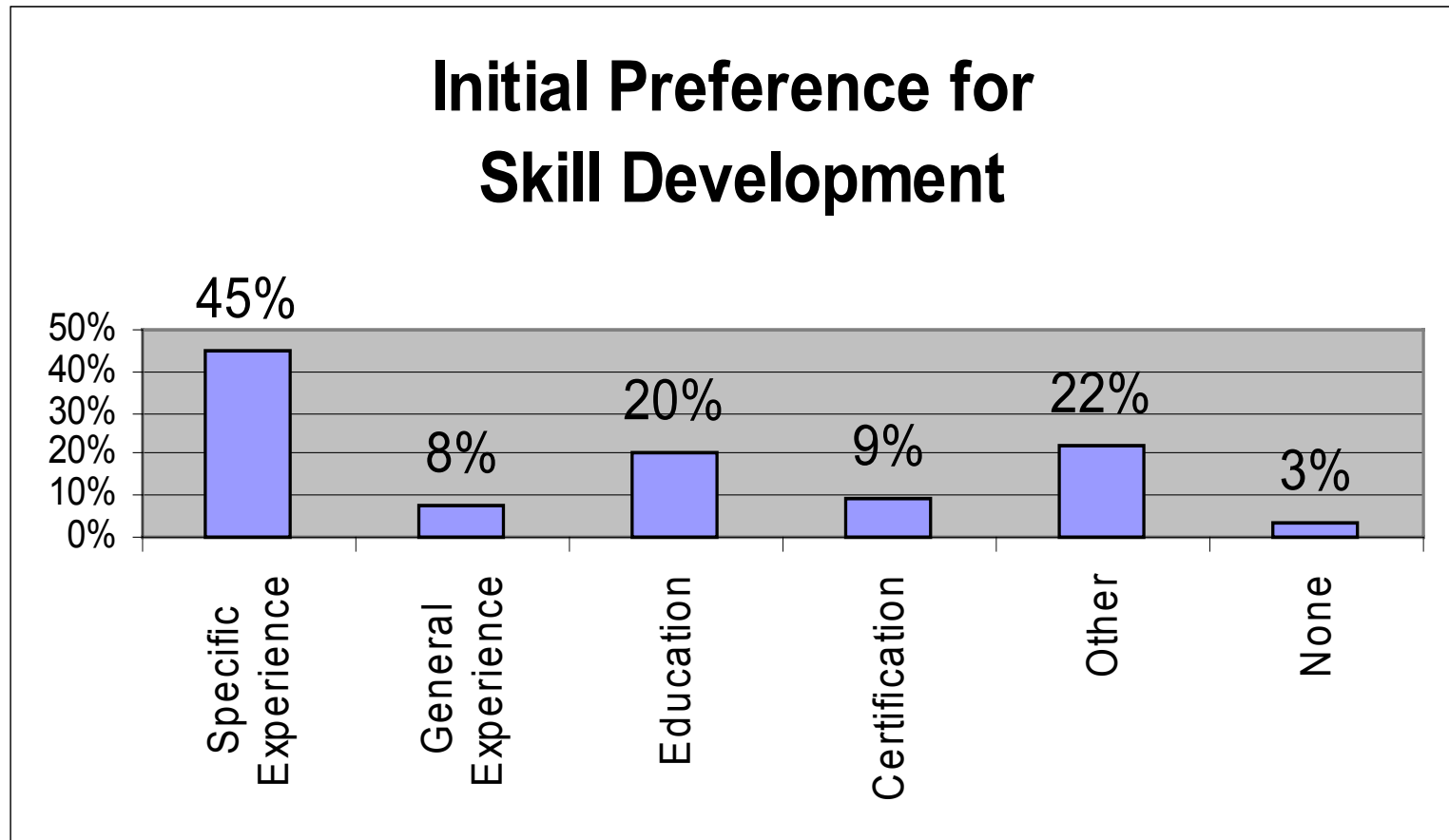
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- Tech Support and Network Design Represent Almost 50 Percent of IT Demand
- Network Design and Enterprise Systems Categories Gain Slightly Over 2000
- Even Web and Digital Media Jobs See Drop Off in Demand



# When Can You Start?

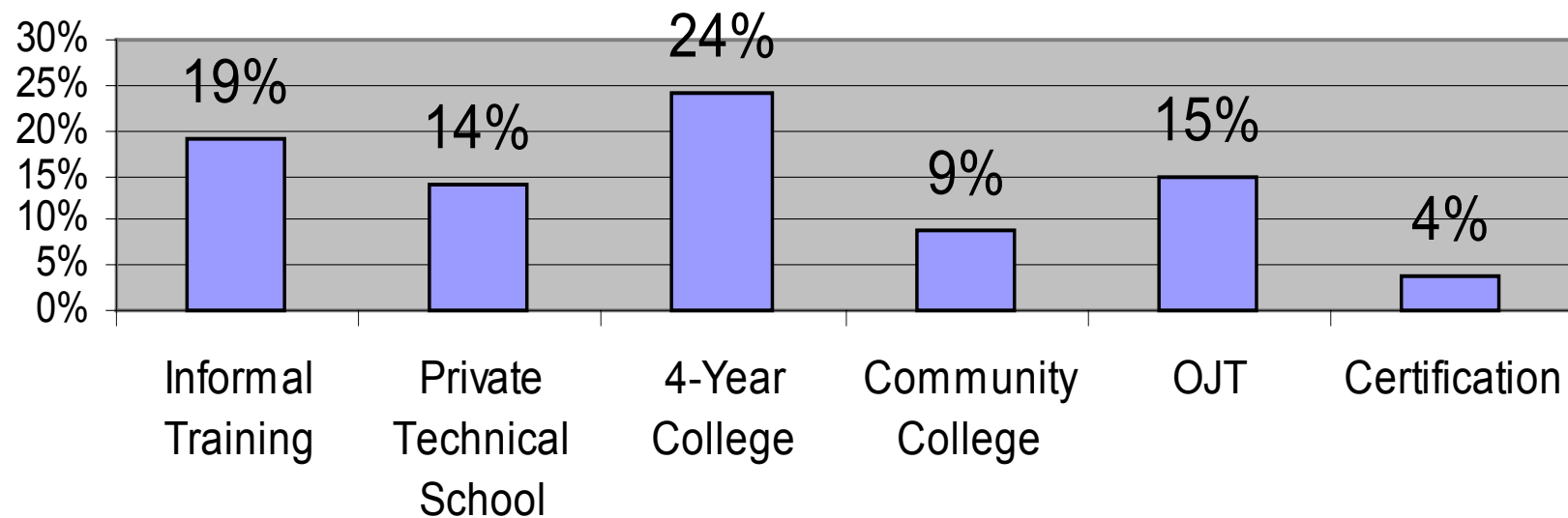
## Hot Jobs and Obtaining Skills



# When Can You Start?

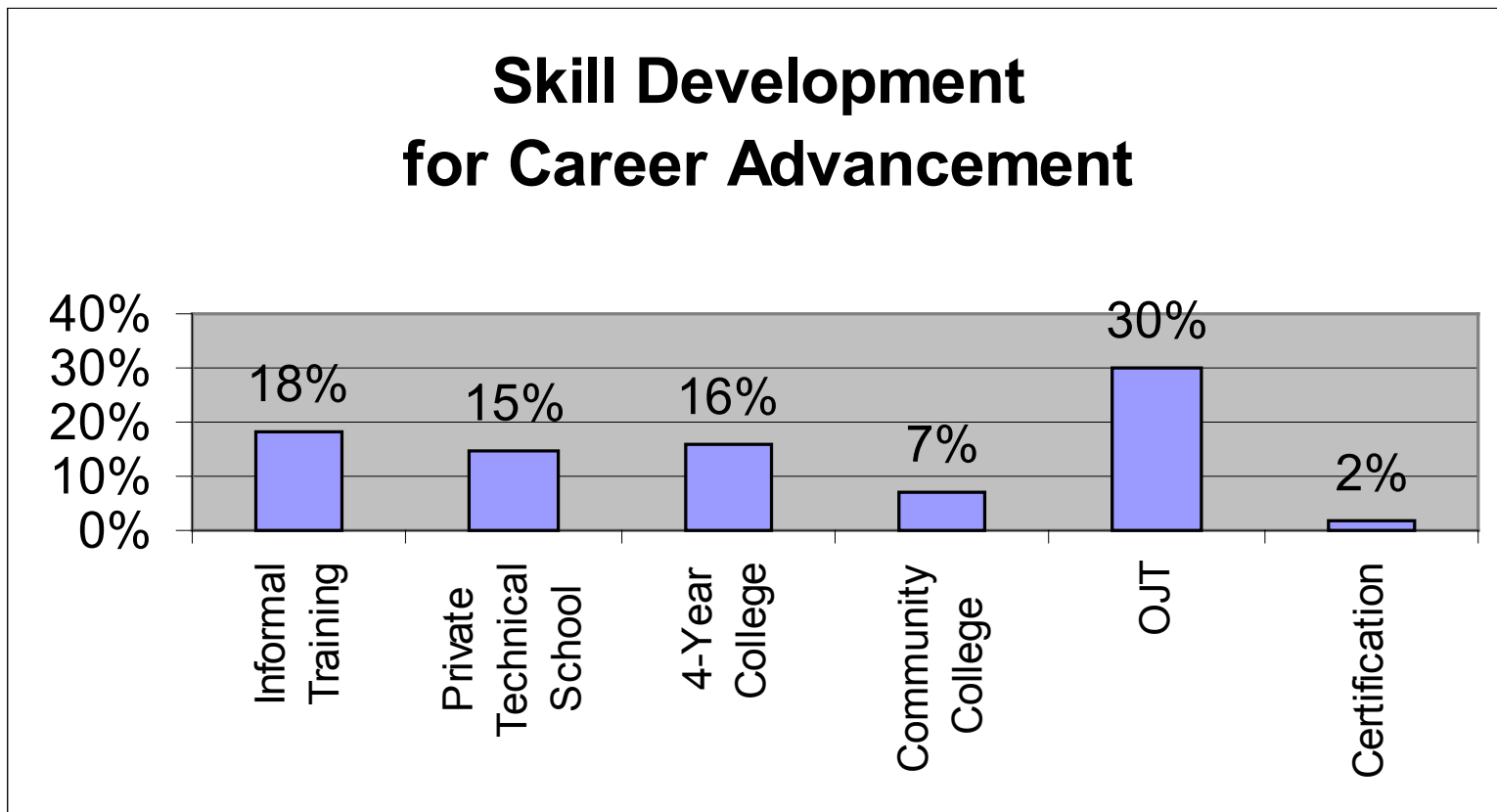
## Hot Jobs and Obtaining Skills

### Secondary Preference for Skill Development



# When Can You Start?

## Hot Jobs and Obtaining Skills





# When Can You Start?

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Employability Skills

# When Can You Start?



## The Complete Picture: Employability Skills

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- Interpersonal Skills Rated Most Highly for Entry and Advancement
- Organizational Loyalty Also Considered Key
- Non-IT Companies Seek Self-Starters
- IT Companies May Be More Willing to Nurture Project Management Skills

# When Can You Start?

## The Complete Picture: Employability Skills

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- With the exception of project management, roughly two out of every three job applicants have the employability skills
- One-third view “learn by doing” as the best way to develop employability skills
- 20 percent think formal on-the-job training as the best acquisition strategy
- Significant percentage do not think interpersonal abilities and loyalty can be taught



# When Can You Start?

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Career Paths



# When Can You Start?

## Career Paths: Getting to the Top

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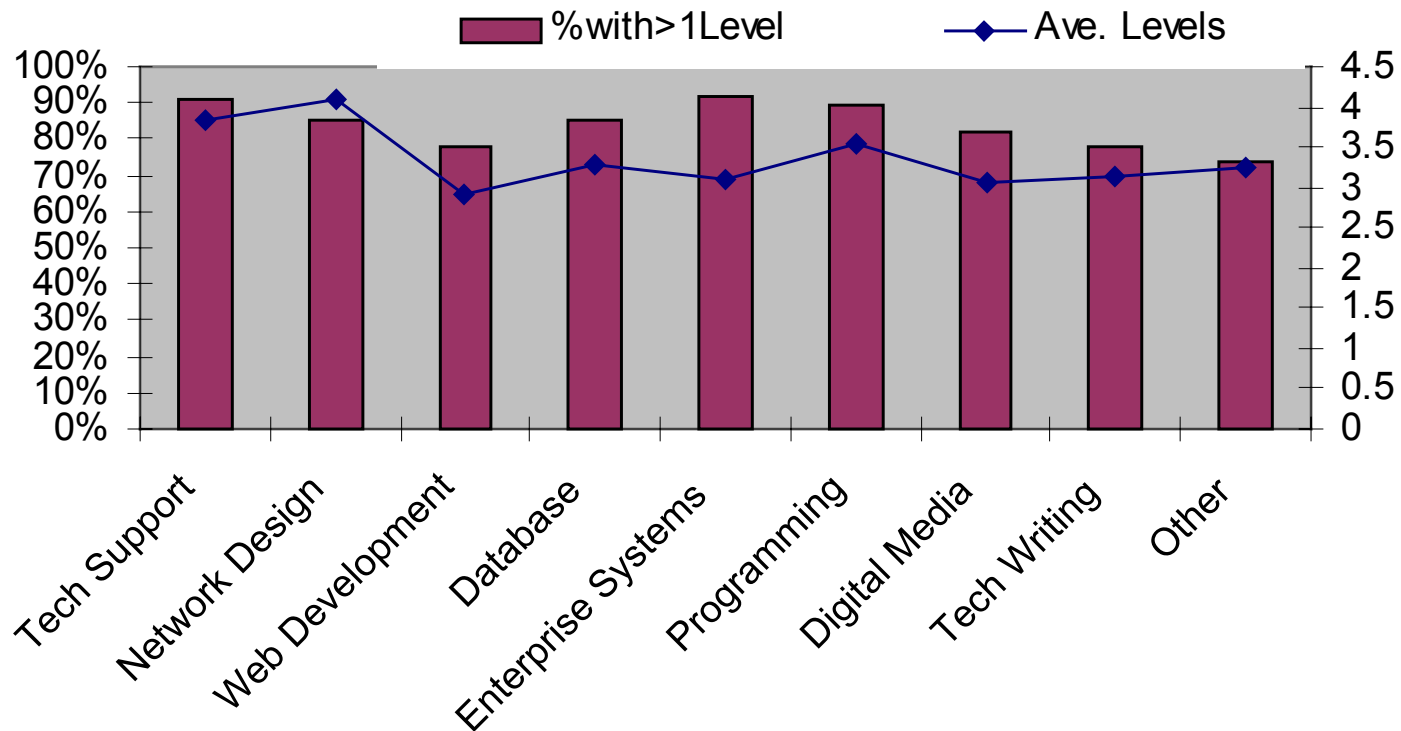
- All Job Categories Have Upward Mobility Prior to Management
- 89 percent of IT companies offer one or more levels for career advancement compared to 78 percent of non-IT companies
- Across all job categories, IT companies are able to offer applicants an average of 3.7 promotions; for non-IT companies, this number drops to 3.0



# When Can You Start?

## Career Paths: Getting To the Top

IT Career Paths Across All Companies





# When Can You Start?

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Employee Retention



# When Can You Start?

## Retention: An Alternative to Demand

IT vs. Non-IT Company Retention Expectations		
	Average Acceptable Tenure	% Retained for an Acceptable Length of Time
IT Companies	30 Months	74%
Non-IT Companies	36 Months	82%
Average	33 Months	78%



# When Can You Start?

## Retention: One Alternative to Demand

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- IT company tech support workers stay on the job just 22 months--the shortest duration in study
- Anticipated tenure for enterprise systems workers at IT companies is 29 months and just 64 percent cross that threshold
- Programmers/software engineers (34 months), web developers, and tech writers (both 33 months) have longer tenure



# When Can You Start?

## Retention: An Alternative to Demand

	% Citing Incentive	
	Non-IT	IT
Good Compensation	41.1%	43.2%
Flexibility	30.0%	18.2%
Frequent Reviews	18.8%	16.8%
Formal OJT	12.8%	17.8%
Educational Opportunity	18.9%	17.4%
Challenging Work	10.4%	10.9%
Informal Training	6.9%	12.6%
Rapid Promotion	7.9%	7.3%
Work Environment	3.0%	6.8%
Stock Options	1.4%	7.2%



# When Can You Start?

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What Can We Conclude?



# What Can We Conclude?

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- High Tech Worker Demand and Gap Persist
- Size of Demand and Gap Down Sharply
- Workforce Size Remains Constant
- Employers Appear to be in Retrenchment Mode
- Caution Driven by General Economic Conditions and Resulting Tech Sector Slowdown



# What Can We Conclude?

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- Demand is Much More Evenly Spread Over Eight Job Categories
- Tech Support Still Hottest Job But Demand Down Sharply
- Demand Pattern Appears to Emphasize Infrastructure





# What Can We Conclude?

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- Previous Experience Deemed Critical to Skill Development
- Four-Year College Degrees Gain as Best Source of Skill Development
  - Hiring Managers Increase Expectations?
  - Economy Keeping Applicants in School?
- Multiple Methods of Skill Development Appear Acceptable



# What Can We Conclude?

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- Experience of IT vs. Non-IT Companies Very Different
  - Individual IT Companies Must Fill Far More Positions
  - Non-IT Companies Expect to Retain Workers 6 Months Longer
  - Employees Seek Overall Compensation Package versus Individual Components

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## Building Better IT Skills and Careers

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